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Covers finite automata, pushdown automata, turing machines, as well as an introduction to compilers.

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An up-to-date, authoritative text for courses in theory of computability and languages. The authors redefine the building blocks of automata theory by offering a single unified model encompassing all traditional types of computing machines and real world electronic computers. This reformulation of computability and formal language theory provides a framework for building a body of knowledge. A solutions manual and an instructor's software disk are also available.

Language Machines questions any easily progressive model of technological change, demonstrating the persistence rather than the obsolescence of language technologies over time, the continuous and complicated overlap of pens, presses, screens and voice. In these essays new technologies do not simply replace, but rather draw upon, absorb, displace and resituate earlier technologies.

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